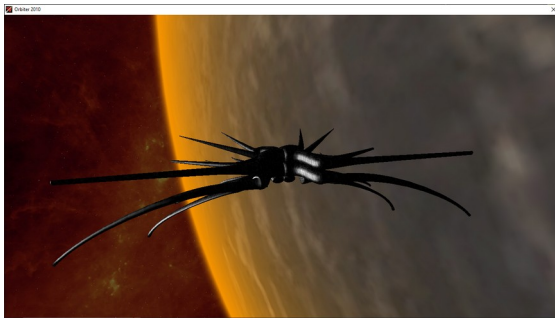




## Introduction

This document contains technical schematics and other related information on the various Shadow vessels from *Babylon 5*, as rendered in *Orbiter*. The accompanying descriptions are largely taken from the [B5 Technical Manual](#) along with bcelestia's own notes, with spelling and grammar fixes where necessary.

## Capital ships



**Class:** *Battle-Crab*

**Type:** Attack Cruiser

**Length:** 990 - 3,000 meters

**Mass:** Unknown

**Crew:** 1

**Troops:** Unknown

**Fighters:** 40 *Spitfire* fighter craft

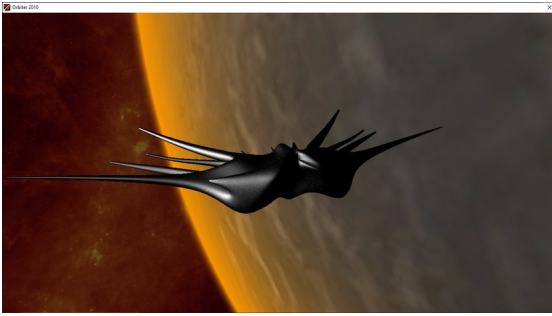
**Power:** Hyperspace tap

**Duration:** Infinite

**Weapons:** 1 Shadow death-ray, jump point disruptor, energy mine

**Defences:** Bio-organic armoured hull, Shadow shields, tractor beams, phased hyperspace cloaking device

The Shadow Battle Crab, also known as the Spider, was the standard issue warship of the Shadows. These powerful vessels, while all similar in design, varied in size and power. Shadow Warships fell under three sub classes. Class A warships measured about 990 meters, like the one destroyed by John Sheridan at Jupiter. Class B warships, the most common seen in the Shadow fleet, were on average 1.5 kilometres in length while class C Shadow warships were nearly 3 kilometres in length.



**Class:** Carrier  
**Type:** Carrier  
**Length:** 1,500 meters (approx.)  
**Mass:** Unknown  
**Crew:** Unknown  
**Troops:** Unknown  
**Fighters:** Unknown  
**Power:** Hyperspace tap  
**Duration:** Infinite  
**Weapons:** Unknown  
**Defences:** Unknown

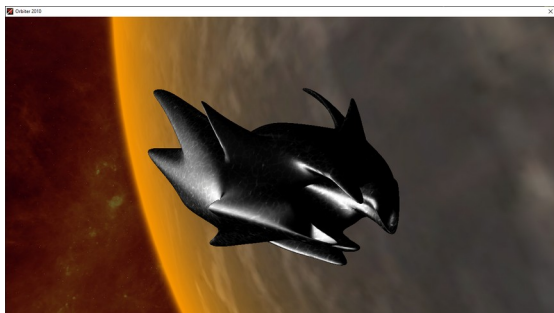
No additional information currently exists on this class of vessel.



**Class:** *Vampire*  
**Type:** Scout cruiser  
**Length:** 356 meters  
**Mass:** Unknown  
**Crew:** 1  
**Troops:** N/A  
**Fighters:** N/A  
**Power:** Hyperspace tap  
**Duration:** Infinite  
**Weapons:** 1 Shadow death-ray, 1 heavy quantum bolt cannon  
**Defences:** Bio-organic armoured hull, Shadow shields, tractor beams, phased hyperspace cloaking device

Fast, manoeuvrable, and very well armed, this class of vessel was one of the last warships in Shadow's arsenal to be seen in action. This heavy assault fighter/scout ship was about 2/3 the size of a *White Star* class vessel and was armed with a powerful energy burst weapon that was much more powerful than the energy cannons used by Shadow fighters, as well as a smaller version of the Shadow death-ray.

## Fighter craft



**Class:** Advanced Fighter

**Type:** Advanced fighter

**Length:** 15.3 meters

**Mass:** Unknown

**Crew:** None usually, but can hold 1 pilot

**Power:** Hyperspace tap

**Duration:** Infinite

**Weapons:** Unknown but presumably similar to *Spitfire*

**Defences:** Unknown but presumably similar to *Spitfire*

No additional information currently exists on this class of vessel.



**Class:** *Spitfire*

**Type:** Heavy fighter

**Length:** 15.3 meters

**Mass:** Unknown

**Crew:** None usually, but can hold 1 pilot

**Power:** Hyperspace tap

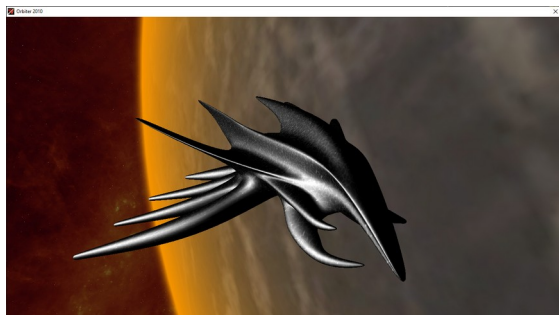
**Duration:** Infinite

**Weapons:** 1 antimatter-based quantum bolt cannon

**Defences:** Bio-organic armoured hull, Shadow shields, tractor beams, phased hyperspace cloaking device

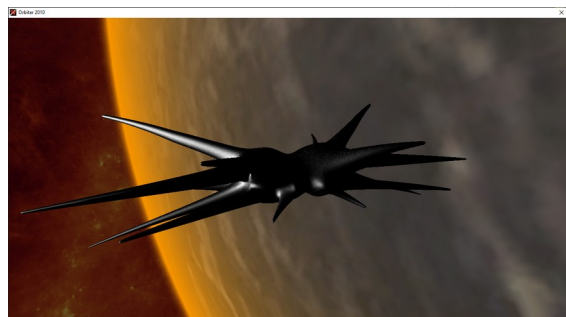
Current Earth Alliance records on Shadow fighters indicate that these ships used a gravimetric/hyperspace drive system similar to those used in Shadow warships. Like Shadow capital ships, these fighters could both cloak and phase into Hyperspace, making it among the smallest vessels ever seen to have jump capability.

## Miscellaneous craft



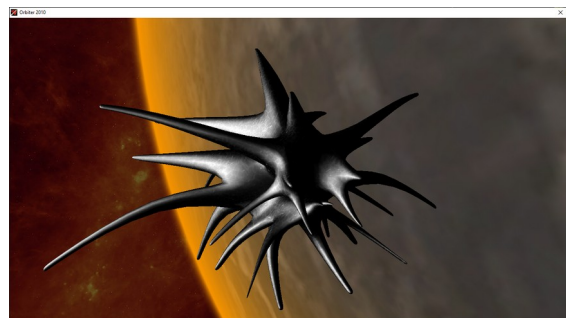
**Class:** Chaser  
**Type:** Unknown  
**Length:** 20 meters (approx.)  
**Mass:** Unknown  
**Crew:** Unknown  
**Troops:** Unknown  
**Fighters:** Unknown  
**Power:** Hyperspace tap  
**Duration:** Infinite  
**Weapons:** Unknown  
**Defences:** Unknown

No additional information currently exists on this class of vessel.



**Class:** Guard  
**Type:** Unknown  
**Length:** 40 meters (approx.)  
**Mass:** Unknown  
**Crew:** Unknown  
**Power:** Hyperspace tap  
**Duration:** Infinite  
**Weapons:** Unknown  
**Defences:** Unknown

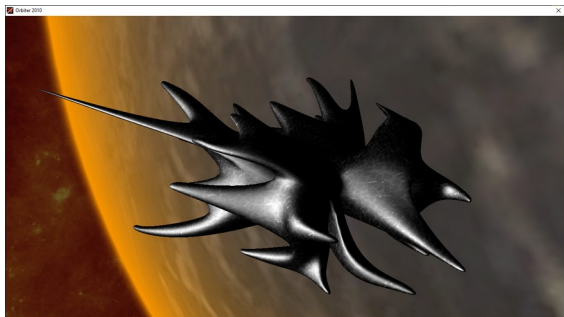
No additional information currently exists on this class of vessel.



**Class:** Helix  
**Type:** Unknown  
**Length:** 20 meters (approx.)  
**Mass:** Unknown

**Crew: Unknown**  
**Power: Hyperspace tap**  
**Duration: Infinite**  
**Weapons: Unknown**  
**Defences: Unknown**

**No additional information currently exists on this class of vessel.**



**Class: Looter**  
**Type: Unknown**  
**Length: 20 meters (approx.)**  
**Mass: Unknown**  
**Crew: Unknown**  
**Power: Hyperspace tap**  
**Duration: Infinite**  
**Weapons: Unknown**  
**Defences: Unknown**

**No additional information currently exists on this class of vessel.**



**Class: Seeker**  
**Type: Unknown**  
**Length: 18 meters**  
**Mass: Unknown**  
**Crew: Unknown**  
**Power: Hyperspace tap**  
**Duration: Infinite**  
**Weapons: Unknown**  
**Defences: Unknown**

**No additional information currently exists on this class of vessel.**